				4	1		
Reg. No.:							

Question Paper Code: 27158

B.E./B.Tech. DEGREE EXAMINATION, NOVEMBER/DECEMBER 2015.

Third Semester

Computer Science and Engineering

CS 6301 — PROGRAMMING AND DATA STRUCTURES — II

(Common to Information Technology)

(Regulations 2013)

Time: Three hours

Maximum: 100 marks

Answer ALL questions.

PART A — $(10 \times 2 = 20 \text{ marks})$

- 1. Give the significance of declaring a member of a class static.
- 2. What is the use of "this" pointer?
- 3. How the C string differs from a C++ type string?
- 4. What is dynamic initialization of objects?
- 5. Compare overloaded functions versus function templates.
- 6. When do we use multiple catch handlers?
- 7. What are the various operations that can be performed on B-trees?
- 8. What are Splay trees?
- 9. What is the minimum number of spanning trees possible for a complete graph with n vertices?
- 10. What is topological sorting?

PART B — $(5 \times 16 = 80 \text{ marks})$

- 11. (a) (i) How can you specify a class? (6)
 - (ii) Describe the different mechanisms of accessing data members and member functions in a class with a suitable example. (10)

Or

- (b) (i) Explain the different types of constructors with suitable examples.
 (10)
 - (ii) Describe the types of storage classes. (6)

- Write a C++ program to overload the increment operator with 12. (a) (i) prefix and postfix forms. Distinguish the term overloading and overriding. (4) (ii) (b) (i) Write a C++ program to explain how the run time polymorphism is achieved. Illustrate any four types of inheritance supported in C++ with (ii) suitable examples. Write a function template for finding the maximum value in an 13. (a) (i) (8)Write a C++ program to handle a divide by zero exception. (8)(ii) Or (b) Describe the components of STL. (i) (8)(ii) Write a class template to represent a stack of any possible data type. 14. Define AVL tree and starting with an empty AVL search tree, (a) (i) insert the following elements in the given order: 35, 45, 65, 55, 75, 15, 25 (8)Explain the AVL rotations with a suitable example. (8) (ii) Or Illustrate the construction of Binomial Heaps and its operations with a (b) suitable example. (16)Compute the minimum spanning tree for the following graph. (8) 15. (a) (i) B
 - A 1 B 6 C D 1 E 4 F

(ii) Discuss any two applications of depth-first search. (8)

Or

(b) Explain the Dijkstra's algorithm for finding the shortest path with a sample graph.

2 **27158**