Reg. No. :

# Question Paper Code : 21379

B.E./B.Tech. DEGREE EXAMINATION, NOVEMBER/DECEMBER 2015.

Fourth Semester

Computer Science and Engineering

CS 2251/CS 41/CS 1251/080230013/10144 CS 402 — DESIGN AND ANALYSIS OF ALGORITHMS

(Regulations 2008/2010)

(Common to PTCS 2251/10144 CS 402 – Design and Analysis of Algorithms for B.E. (Part-Time) Third Semester — Computer Science and Engineering — Regulations 2009/2010)

Time : Three hours

Maximum : 100 marks

Answer ALL questions.

PART A —  $(10 \times 2 = 20 \text{ marks})$ 

- 1. What are the components of fixed and variable part in space complexity?
- 2. Define little Oh and Omega notations.
- 3. What do you mean by divide and conquer strategy?
- 4. Write the control abstraction for the ordering paradigm.
- 5. State principle of optimality.
- 6. List out the advantages of dynamic programming.
- 7. What is the difference between explicit and implicit constraints?
- 8. Define the basic principles of backtracking.
- 9. State the difference between FIFO and LC branch-and-bound algorithms.
- 10. Where do you apply problem reduction method?

# PART B — $(5 \times 16 = 80 \text{ marks})$

Discuss the properties of big Oh notation. 11. (a)

#### Or

- (b) With an example, explain how recurrence equations are solved. (16)
- 12. (a) Explain the divide and conquer method with merge sort algorithm. Give an example. (16)

#### Or

- Explain how are greedy method can be applied to solve the knapsack (b) problem. (16)
- 13. (a) (i) Explain the multistage graph problem with an example. (8)
  - (ii) Write a dynamic programming solution for the traveling sales person problem for the network with the cost adjacency matrix. (8)

0	10	15	30
4	0	9	11
5	13	0	10
7	7	8	0

Assume node 1 as the home city.

## Or

- (b) Describe all pairs shortest path problem and write procedure to compute lengths of shortest paths. (16)
- (a) (i) Using backtracking technique, solve the following instance of the subset sum problems s = (1, 3, 4, 5) and d = 11. (8)
  - (ii) Explain 8-Queens problem with an algorithm. Explain why backtracking is the default procedure for solving problems. (8)

## Or

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- Explain the algorithms using backtracking technique, to solve the (b) following problems
  - (i) · Graph coloring (8)
  - (ii) Hamiltonian problem.

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(8)

(16)

14.

- (a) (i) Explain the Kruskal's algorithm for constructing minimum cost spanning tree. (8)
  - (ii) Describe the deterministic and non-deterministic algorithms. (8)

(b) Solve the following 6 city traveling salesperson problem using the branch and bound algorithm. (16)

α	21	42	31	6	24	
11	α	17	7	35	18	
25	5	α	27	14	9	
12	9	24	α	30	12	
14	7	21	15	α	48	
39	15	16	5	20	α	