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Question Paper Code: 21377

B.E./B.Tech. DEGREE EXAMINATION, NOVEMBER/DECEMBER 2015.

Third Semester

Computer Science and Engineering

CS 2203/CS 35/CS 1202/080230004/10144 CS 304 – OBJECT ORIENTED PROGRAMMING

(Common to Information Technology)

(Regulations 2008/2010)

(Common to 10144 CS 304 – Object Oriented Programming for B.E. (Part–Time) First Semester – CSE – Regulations 2010)

Time: Three hours

Maximum: 100 marks

Answer ALL questions.

PART A — $(10 \times 2 = 20 \text{ marks})$

- 1. Define volatile functions.
- 2. What is a nested class?
- 3. Define default constructor.
- 4. What is operator overloading?
- 5. What is uncaught exception?
- 6. Define exception handling.
- 7. Define down casting.
- 8. What is an abstract class?
- 9. Define namespaces.
- 10. What is random access?

PART B — $(5 \times 16 = 80 \text{ marks})$

11. (a) Write about the inheritance with examples.

Or

(b) Describe the function overloading and friend functions.

12. (a) Describe the constructor with dynamic allocation.

Or

- (b) Explain the overloading the assignment operator with examples.
- 13. (a) Describe the terminate and unexpected functions with examples.

Or

- (b) Explain the try-catch-throw paradigm with examples.
- 14. (a) Explain the composite objects run time polymorphism.

Or

- (b) Describe RTTI and templates with examples.
- 15. (a) Describe streams and formatted I/O with suitable examples.

Or

(b) Illustrate standard templates library with suitable example.