Reg. No.:												

Question Paper Code: 11236

B.E./B.Tech. DEGREE EXAMINATION, MAY/JUNE 2014.

Fifth Semester

Electrical and Electronics Engineering

080280041 - OBJECT ORIENTED PROGRAMMING

(Common to 080230004 A – Object Oriented Programming, for B.E. (Part-Time), Third Semester, Electrical and Electronics Engineering)

(Regulation 2008)

Time: Three hours

Maximum: 100 marks

Answer ALL questions.

PART A — $(10 \times 2 = 20 \text{ marks})$

- 1. List the merits and demerits of object oriented programming.
- 2. Write the various data types used in OOP.
- 3. What is meant by destructors?
- 4. Write the syntax of copy constructor.
- 5. What is meant by abstract base class?
- 6. Write the advantages of inheritance.
- 7. Define Java tokens.
- 8. What is meant by static members in Java?
- 9. How does string class differ from stringBuffor class?
 - 10. List the JAVA API packages.

PART B — $(5 \times 16 = 80 \text{ marks})$

11. (a) Explain in details about object oriented programming paradigm.

Or

(b) Explain the basic control structures used in C++ program with sample program.

12. (a) Explain the features of friendly functions with a suitable program.

Or

- (b) With suitable program, explain the concept of dynamic memory allocation and deallocation.
- 13. (a) Write a C++ program to explain the concept of overloading operators using friend function.

Or

- (b) Explain any two types of inheritance with suitable program.
- 14. (a) Write a JAVA program to determine the sum of the following harmonic series for a given value of n.

1+1/2+1/3+....+1/n

Or

- (b) Explain various methods of overriding in JAVA using simple programs.
- 15. (a) Illustrate the mechanism of adding a class to a package.

Or

(b) Write a JAVA program that accepts a shopping list of five items from the command line and stores them in a vector.