Reg. No.:						

Question Paper Code: 41151

B.E./B.Tech. DEGREE EXAMINATION, NOVEMBER/DECEMBER 2013.

Sixth Semester

Computer Science and Engineering

080230028 — OBJECT ORIENTED SYSTEM DESIGN

(Regulation 2008)

Time: Three hours

Maximum: 100 marks

Answer ALL questions.

PART A — $(10 \times 2 = 20 \text{ marks})$

- 1. Define abstraction and its types.
- 2. Differentiate Generalization and Inheritance.
- 3. Draw the example structure of N ary association.
- 4. What is derived data? Give an example.
- 5. What is meant by system conception?
- 6. What is the need of analysis?
- 7. List out the common architectural styles in design.
- 8. Define Refactoring.
- 9. What are the benefits of fine tuning?
- 10. What is the programming styles used for implementation?

PART B — $(5 \times 16 = 80 \text{ marks})$

11. (a) Explain in detail about the themes, evidences and usefulness of object oriented development and modeling.

Or

- (b) (i) With a neat sketch of a sample class model and explain it. (8)
 - (ii) Describe the concept of Generalization and Association.
- 12. (a) Write about the state modeling with example state diagram for ticket reservation system.

Or

- (b) Draw the use case diagram, interaction diagram and activity diagram for library management system.
- 13. (a) What are the development stages and describe development life cycle.

Or

- (b) Explain the following:
 - (i) Application interaction model.
 - (ii) Application class model.
- 14. (a) Enumerate the issues of handling global resources and boundary conditions.

Or

- (b) Explain the architecture of the ATM system.
- 15. (a) How to implement the functionality of realization and generalization association using ATM example?

Or

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(b) Explain in detail about object oriented database and its implementation issues.

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