Reg. No.

Question Paper Code : 86344

M.E./M.Tech. DEGREE EXAMINATION, MAY/JUNE 2016

Second Semester

Computer Science and Engineering

CP 7203 – PRINCIPLES OF PROGRAMMING LANGUAGES

(Common to M.Tech. Information Technology)

(Regulations 2013)

Time : Three Hours

Maximum: 100 Marks

Answer ALL questions. PART – A $(10 \times 2 = 20 \text{ Marks})$

1. Why does C++ include the features of C that are known to be unsafe?

- 2. What are the two factors must be defined for each language entity in order to construct a denotational description of the language ?
- 3. What is the l-value of a variable ? What is the r-value ?
- 4. Define functional side effect.
- 5. What is the difference between an activation record and an activation record instance?
- 6. What are the design issues for subprograms?
- 7. What is the difference between physical and logical concurrency?
- 8. How can an exception be explicitly raised in Ada?
- 9. What does a lambda expression specify?
- 10. What are antecedents and consequents?

$PART - B (5 \times 13 = 65 Marks)$

11. (a) Using the following grammar show a parse tree and a leftmost derivation for the following statement :

 $\mathbf{A} = \mathbf{A} \ast (\mathbf{B} + (\mathbf{C} \ast \mathbf{A}))$

 $\langle assign \rangle \rightarrow \langle id \rangle = \langle expr \rangle$

 $\langle id \rangle \rightarrow A | B | C$

 $expr > \rightarrow <id > + <expr >$

<id> * <expr>

(<expr>)

<id>

OR

(b) (i) Write an EBNF rule that describes the while statements of Java or C++. (7)

- (ii) Write the recursive-descent subprogram in Java or C++ for this rule. (6)
- 12. (a) Analyse and write a comparison of using C++ pointers and Java reference variables to refer to fixed heap-dynamic variables. Use safety and convenience as the primary considerations in the comparison. (13)

OR

(b) Describe three specific programming situations that require a posttest loop. (13)

13. (a) Write short note on :

(i) Generic methods in java (7)

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- (ii) Coroutines
 - OR

(6)

(13)

(b) Show the stack with all activation record instances, including static and dynamic chains, when execution reaches position 1 in the following skeletal program. Assume Bigsub is at level 1.

Procedure Bigsub is

Procedure A is **Procedure B is** begin-- of B ...1 end;-- of B procedure C is begin -- of C ... B; ... end; -- of C begin -- of A C; ... end; -- of A begin -- of Bigsub ...

A;

end; -- of Bigsub

14. (a) (i) Discuss the various design issues for object oriented programming languages. (8)

(ii) A reference variables can be defined for an abstract class ? Explain. (5)

OR

 (b) Explain the cooperation synchronization using shared buffer for implementing producer and consumer problem. (13)

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- 15. (a) (i) Describe the actions of the ML filter function.
 - (ii) Write a scheme function that takes a simple list of numbers as its parameter and returns the largest and smallest numbers in the list.

OR

(b) Explain the two approaches to matching goals to facts in a database.

$PART - C (1 \times 15 = 15 Marks)$

16. (a) Design a skeletal program and a calling sequence that results in an activation record instance in which the static and dynamic links point to different activation-recorded instances in the run-time stack. (15)

OR

(b) The reader-writer problem can be stated as follows : A shared memory location can be concurrently read by any number of tasks, but when a task must write to the shared memory location, it must have exclusive access. Write a Java program for the reader-writer problem. (15)



(7)

(6)

(13)