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**Question Paper Code : 97042**

B.E./B.Tech. DEGREE EXAMINATION, NOVEMBER/DECEMBER 2014.

Second Semester

Computer Science and Engineering

CS 6201 — DIGITAL PRINCIPLES AND SYSTEM DESIGN

(Common to Computer and Communication Engineering and Information Technology)

(Regulation 2013)

Time : Three hours

Maximum : 100 marks

Answer ALL questions.

PART A — (10 × 2 = 20 marks)

1. State the Principle of duality.
2. Implement AND gate using only NOR gates.
3. Implement the following Boolean function using 8:1 multiplexer  
 $F(A, B, C) = \Sigma m(1, 3, 5, 6)$ .
4. Define hazard.
5. Distinguish Moore and Mealy circuit.
6. With reference to a JK flip flop, what is racing?
7. How many states are there in a 3-bit ring counter? What are they?
8. What is a Priority Encoder?
9. Whether PAL is same as PLA? Explain.
10. What is a volatile memory? Give example.

PART B — (5 × 16 = 80 marks)

11. (a) Simplify the function  $F(w, x, y, z) = \Sigma m(2, 3, 12, 13, 14, 15)$  using tabulation method. Implement the simplified function using gates. (16)

Or

- (b) (i) Simplify the Boolean function in Sum of Products (SOP) and Product of Sums (POS)  $F(A, B, C, D) = \Sigma m(0, 1, 2, 5, 8, 9, 10)$ . (10)
- (ii) Plot the following Boolean function in Karnaugh map and simplify it.  $F(w, x, y, z) = \Sigma m(0, 1, 2, 4, 5, 6, 8, 9, 12, 13, 14)$ . (6)

12. (a) Design and implement a 8421 to gray code converter. Realize the converter using only NAND gates. (16)

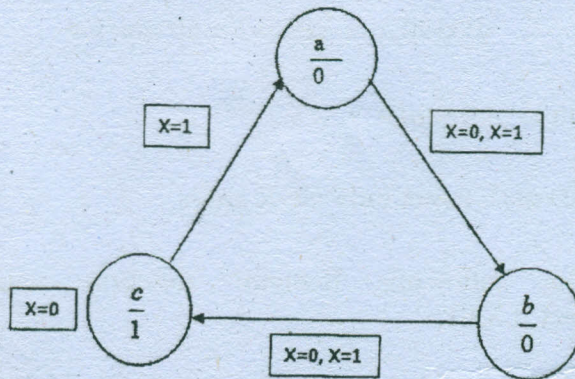
Or

- (b) Design 2-bit Magnitude Comparator and write a Verilog HDL code. (16)

13. (a) Design a MOD-10 Synchronous counter using JK flip-flops. Write execution table and state table. (16)

Or

- (b) (i) How race condition can be avoided in a flip flop? (8)
- (ii) Realize the sequential circuit for the state diagram shown below. (8)



14. (a) An asynchronous sequential circuit is described by the following excitation and output function. (16)

$$Y = X_1 X_2 + (X_1 + X_2) Y$$

$$Z = Y.$$

- (i) Draw the logic diagram of the circuit.
- (ii) Derive the transition table and output map.
- (iii) Describe the behaviour of the circuit.

Or

- (b) Design a synchronous counter using JK flip-flop to count the following sequence 7, 4, 3, 1, 5, 0, 7.... (16)

15. (a) Design a BCD to Excess-3 code converter and implement using suitable PLA. (16)

Or

- (b) Discuss on the concept of working and applications of semiconductor memories. (16)
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