Reg. No. :

Question Paper Code : 21174

B.E./B.Tech. DEGREE EXAMINATION, NOVEMBER/DECEMBER 2015.

Sixth Semester

Medical Electronics Engineering

BM 3314/080290042 - DIGITAL IMAGE PROCESSING

(Regulations 2008)

Time : Three hours

Maximum : 100 marks

Answer ALL questions.

PART A — $(10 \times 2 = 20 \text{ marks})$

- 1. What are the elements of visual perception?
- 2. State the sampling theorem for image.
- 3. State the 1D DFT pair equations.
- 4. State the Haar wavelet function.
- 5. What is image averaging?
- 6. What is the principle of image restoration?
- 7. Give the masks for point and edge detection.
- 8. Give the directions for eight directional chain code.
- 9. What is the need for data compression?
- 10. What are the basic blocks in a general image compression system?

PART B — $(5 \times 16 = 80 \text{ marks})$

- 11. (a) (i) Explain the functioning of the elements used in a general image processing system.
 - (ii) Describe the process of brightness adaptation and discrimination of intensity levels of a human visual system.

Or

(b) Explain the representation of a digital image and discuss about the spatial and intensity resolution of it.

12. (a) Explain the properties of 2D-DFT.

Or

- (b) (i) State the 1D Walsh transformation and develop the 2D transformation from it. Describe the orthogonality and symmetry properties of the same.
 - (ii) Write notes on Haar wavelet transform.
- 13. (a) (i) Describe the following gray level transformation functions :Contrast stretching, Intensity level slicing, and bit plane slicing.

(12)

(ii) Compare the above transformations with log transformation. (4)

Or

- (b) (i) Explain the unconstrained method of image restoration. (12)
 - (ii) Describe the principle of inverse filtering. (4)
- 14. (a) Explain the region based segmentation by region splitting and merging method.

Or

- (b) Write notes on :
 - (i) Signatures
 - (ii) Skeletons.

15. (a) Describe the variable length coding and for a source of your choice, obtain the code. How does it result in error free compression?

Or

- (b) (i) Describe the transform coding in detail. Why is it called lossy compression?
 - (ii) Describe the still image compression standards.